

WIZARD SPELLS

CASTER LVL

6

SPELL SAVE

+4

DC MOD

SPELL SAVE DC	14/16	15/17	16/18	17/19								
LEVEL	0	1ST	2ND	3RD	4TH	5TH	6TH	7TH	8TH	9TH	SPELL POINTS	
SPELLS PER DAY	4	3+2	3+2	2+2								

SPELL RANGES

CLOSE RANGE (25 ft + 5 ft / 2 levels)	40 ft
MEDIUM RANGE (100 ft + 10 ft / level)	160 ft
LONG RANGE (400 ft + 40 ft / level)	640 ft

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* indicates opposition school - x2 slots

Character: **Iisleen Grimmyre**

→ indicates spells eligible to use the +1 specialization slot.

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SPELL LIST

prep	spell name	school	comp	cast time	range	duration	save	SR	description	ref
----- 0-Level Spells -----										
	Acid Splash	con (creat) [acid]	V, S	1 std act	close	instant	none	no	Fire an orb of acid (requires Ranged Touch attack) that deals 1d3 acid damage.	PFCR 239
	Arcane Mark	uni	V, S	1 std act	touch	perm	none	no	Inscribes a personal rune (visible or invisible).	PFCR 244
*	Bleed	nec	V, S	1 std act	close	instant	Will neg	yes	Unstabilize a stabilized creature below 0 hp.	PFCR 249
	Dancing Lights	evo [light]	V, S	1 std act	medium	1 min	none	no	Creates torches or other lights.	PFCR 263
*	Daze	enc (comp) [mind_aff]	V, S, M	1 std act	close	1 rd	Will neg	yes	Humanoid creature of 4 HD or less loses next action.	PFCR 264
	Detect Magic	div	V, S	1 std act	60 ft	concn (max 6 mins)	none	no	Detects spells and magic items within 60 ft.	PFCR 267
	Detect Poison	div	V, S	1 std act	close	instant	none	no	Detects poison in one creature or object.	PFCR 268
*	Disrupt Undead	nec	V, S	1 std act	close	instant	none	yes	Deals 1d6 damage to one undead.	PFCR 273
	Flare	evo [light]	V	1 std act	close	instant	Fort neg	yes	Dazzles one creature (-1 on attack rolls).	PFCR 284
→	Ghost Sound	ill (fig)	V, S, M	1 std act	close	6 rnds	Will disbelief	no	Figment sounds.	PFCR 289
→	Haunted Fey Aspect	ill (glam)	S	1 std act	personal	6 rnds (D)	none		You surround yourself with disturbing illusions.	PFCR 230
	Light	evo [light]	V, M/DF	1 std act	touch	60 mins	none	no	20 ft radius bright light, plus 20 ft of shady illumination.	PFCR 304
	Mage Hand	tra	V, S	1 std act	close	concn	none	no	5-pound telekinesis.	PFCR 306
	Mending	tra	V, S	10 mins	10 ft	instant	Will neg (h, o)	yes (h, o)	Repair 1d4 damage to objects.	PFCR 312
	Message	tra [lang_dep]	V, S, F	1 std act	medium	60 mins	none	no	Whispered conversation at distance.	PFCR 313
	Open/Close	tra	V, S, F	1 std act	close	instant	Will neg (o)	yes (o)	Opens or closes small or light things.	PFCR 317
	Prestidigitation	uni	V, S	1 std act	10 ft	1 hr	see text	no	Performs minor tricks.	PFCR 325
	Ray of Frost	evo [cold]	V, S	1 std act	close	instant	none	yes	Ray deals 1d3 cold damage.	PFCR 330
	Read Magic	div	V, S, F	1 std act	personal	60 mins	none	no	Read scrolls and spellbooks.	PFCR 330
	Resistance	abj	V, S, M/DF	1 std act	touch	1 min	Will neg (h)	yes (h)	Subject gains +1 on saving throws.	PFCR 334
	Spark	evo [fire]	V or S	1 std act	close	instant	Fort neg (o)	yes (o)	Ignites flammable objects.	PFAPG 246
*	Touch of Fatigue	nec	V, S, M	1 std act	touch	6 rnds	Fort neg	yes	Touch attack fatigues target.	PFCR 360
----- 1st-Level Spells -----										
	Arcane Pocket	con (creat)	V, F	1 std act	touch	6 hrs	none	no	Conjure an extradimensional space inside a pouch or pocket.	HmBrw 27
→	Color Spray	ill (pattern) [mind_aff]	V, S, M	1 std act	15 ft	instant; see text	Will neg	yes	Knocks unconscious, blinds, and/or stuns creatures in a 15 ft cone.	PFCR 256
	Comprehend Languages	div	V, S, M/DF	1 std act	personal	60 mins	none	no	You understand all spoken and written languages.	PFCR 258
	Detect Secret Doors	div	V, S	1 std act	60 ft	concn (max 6 mins)	none	no	Reveals hidden doors within 60 ft.	PFCR 268
	Detect Undead	div	V, S, M/DF	1 std act	60 ft	concn (max 6 mins)	none	no	Reveals undead within 60 ft.	PFCR 269
	Floating Disk	evo [force]	V, S, M	1 std act	close	6 hrs	none	no	Creates 3-ft.-diameter horizontal disk that holds 100 lb./level.	PFCR 284
	Grease	con (creat)	V, S, M	1 std act	close	6 mins	see text	no	Makes 10-ft. square or one object slippery.	PFCR 291
	Hold Portal	abj	V	1 std act	medium	6 mins	none	no	Holds door shut.	PFCR 297
	Identify	div	V, S, M	1 std act	60 ft	18 rnds	none	no	Determines properties of magic item.	PFCR 299
	Mage Armor	con (creat) [force]	V, S, F (a p 1)	1 std act	touch	6 hrs	Will neg (h)	no	Gives subject +4 armor bonus.	PFCR 306
	Magic Missile	evo [force]	V, S	1 std act	medium	instant	none	yes	Missile of magical energy, dealing 1d4+1 points of force damage. (3)	
	Mirror Polish	tra	V, S, M	1 std act	touch	instant	yes	yes	Polish a metal item until it's usable as a mirror.	HmBrw 188
	Mount	con (sum) [ctr]	V, S, M	1 rd	close	12 hrs	none	no	Summons riding horse.	PFCR 315
	Protection from Evil	abj [good]	V, S, M/DF	1 std act	touch	6 mins (D)	Will neg (h)	no; see text	+2 to AC and saves, counter mind control, hedge out elementals and outsiders.	PFCR 327
	Protection from Law	abj [chaos]	V, S, M/DF	1 std act	touch	6 mins	Will neg (h)	no; see text	+2 to AC and saves, counter mind control, hedge out elementals and outsiders.	PFCR 328
→	Shadow Weapon	ill (shadow)	V, S	1 std act	close	6 mins	Will disbelief (if inte)	yes	Create a quasi-real masterwork weapon.	PFUM 237
→	Silent Image	ill (fig)	V, S, F	1 std act	long	concn	Will disbelief (if inte)	no	Creates minor ill of your design.	PFCR 343
	Summon Monster I	con (sum) [ctr]	V, S, F/DF	1 rd	close	6 rnds	none	no	Calls extraplanar creature to fight for you.	PFCR 350
	True Strike	div	V, F	1 std act	personal	see text	none	no	+20 on your next attack roll.	PFCR 363
	Unseen Servant	con (creat)	V, S, M	1 std act	close	6 hrs	none	no	Invisible force obeys your commands.	PFCR 364
→	Vanish	ill (glam)	V, S	1 std act	touch	5 rnds	Will neg (h)	yes (h)	As invisibility for 5 rnds	PFAPG 253
→	Ventriloquism	ill (fig)	V, F	1 std act	close	6 mins	Will disbelief (if inte)	no	Throws voice.	PFCR 365

