

## WIZARD SPELLS

CASTER LVL

1

SPELL SAVE

DC MOD

SPELL  
SAVE DC

LEVEL

SPELLS  
PER DAY

13	14	15	16	17	18	19	20	21	22
0	1ST	2ND	3RD	4TH	5TH	6TH	7TH	8TH	9TH
3 + 1	2 + 1								

## SPELL RANGES

CLOSE RANGE (25 ft. + 5 ft. / 2 levels)	25 ft.
MEDIUM RANGE (100 ft. + 10 ft. / level)	110 ft.
LONG RANGE (400 ft. + 40 ft. / level)	440 ft.

\* indicates opposition school - x2 slots

→ indicates spells eligible to use the +1 specialization slot

Character: Avery Oldman

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## SPELL LIST

prep	spell name	school	comp	cast time	range	duration	save	SR	description	ref
	----- ClassLevel 0 -----									
	Acid Splash	con(creation)[acid]	vs	1a	Close	Instantaneous	None	No	Orb deals 1d3 acid damage.	pfc239
	Arcane Mark	uni	vs	1a	0 ft.	Permanent	None	No	Inscribes a personal rune (visible or invisible).	pfc244
	Bleed	nec	vs	1a	Close	Instantaneous	Will neg	Yes	Unstabilize a stabilized creature below 0 hp.	pfc249
	→ Dancing Lights	evo(light)	vs	1a	Med	1 min. (D)	None	No	Creates torches or other lights.	pfc263
	Daze	en(comp)[mind]	vsm	1a	Close	1 rnd	Will neg	Yes	Humanoid creature of 4 HD or less loses next action.	pfc264
	Detect Magic	div	vs	1a	60 ft.	Conc. max. 1 min. /	None	No	Detects spells and magic items within 60 ft.	pfc267
	Detect Poison	div	vs	1a	Close	Instantaneous	None	No	Detects poison in one creature or object.	pfc268
	Disrupt Undead	nec	vs	1a	Close	Instantaneous	None	Yes	Deals 1d6 damage to one undead.	pfc273
	→ Flare	evo(light)	v	1a	Close	Instantaneous	Fort neg	Yes	Dazzles one creature (-1 on attack rolls).	pfc284
	Ghost Sound	ill(fig)	vsm	1a	Close	1 rnd / lvl (D)	Will dis	No	Figment sounds.	pfc289
	→ Light	evo(light)	vm/df	1a	Touch	10 min. / lvl	None	No	20 ft. radius bright light, plus 20 feet of shadowy illumination.	pfc304
	Mage Hand	tra	vs	1a	Close	Concentration	None	No	5-pound telekinesis.	pfc306
	Mending	tra	vs	1a	10 ft.	Instantaneous	Will neg(h,o)	Yes(h,o)	Repair 1d4 damage to objects.	pfc312
	Message	tra(lang)	vsf	1a	Med	10 min. / lvl	None	No	Whispered conversation at distance.	pfc313
	Open/Close	tra	vsf	1a	Close	Instantaneous	Will neg(o)	Yes(o)	Opens or closes small or light things.	pfc317
	Prestidigitation	uni	vs	1a	10 ft.	1 hr	see text	No	Performs minor tricks.	pfc325
	→ Ray of Frost	evo(cold)	vs	1a	Close	Instantaneous	None	Yes	Ray deals 1d3 cold damage.	pfc330
	Read Magic	div	vsf	1a	Personal	10 min. / lvl			Read scrolls and spellbooks.	pfc330
	Resistance	abj	vsm/df	1a	Touch	1 min.	Will neg(h)	Yes(h)	Subject gains +1 on saving throws.	pfc334
	Touch of Fatigue	nec	vsm	1a	Touch	1 rnd / lvl	Fort neg	Yes	Touch attack fatigues target.	pfc360
	----- ClassLevel 1 -----									
	→ Burning Hands	evo(fire)	vs	1a	15 ft.	Instantaneous	Ref half	Yes	1d4/level fire damage (max 5d4).	pfc251
	Charm Person	en(charm)[mind]	vs	1a	Close	1 hr / lvl	Will neg	Yes	Makes one person your friend.	pfc254
	Comprehend Languages	div	vsm/df	1a	Personal	10 min. / lvl			You understand all spoken and written languages.	pfc258
	→ Magic Missile	evo(force)	vs	1a	Med	Instantaneous	None	Yes	1d4+1 damage; +1 missile per two levels above 1st (max 5).	pfc309
	Shield	abj(force)	vs	1a	Personal	1 min. / lvl (D)			Invisible disc gives +4 to AC, blocks magic missiles.	pfc342
	Summon Monster I	con(summon)*	vsf/df	1r	Close	1 rnd / lvl (D)	None	No	Calls extraplanar creature to fight for you.	pfc351









